

CHRISTIAN ARGUETA

1850 S Bundy Dr. #7 Los Angeles CA 90025 323-493-2243 thetoybunny@gmail.com

PROFESSIONAL EXPERIENCE

New Wave Entertainment Burbank, CA Aug 2004 - Present

CG Artist - Worked on various Broadcast projects for clients such as Disney Channel, Toon Disney, ABC, Vivendi Games, Ryan Murphy, Sony BD, Universal BD and others. My duties mainly focused 3D; animation, modeling, shading and lighting. But I also did a fair share of 2D compositing.

Motion Theory Venice, CA Jul 2004

Mervyn's Commercials - "Student Body Approved"
3D animation and modeling. Schoolground and classroom environments.

Ring of Fire/Engine Room Hollywood, CA Feb - Jun 2004

Sky Captain and the World of Tomorrow - "Totenkopf's Lair"
3D animation, modeling, texturing.

Disney / Nigel Productions San Francisco, CA Apr - Dec 2003

"The Wild"
Pre-viz character animation. Various scenes. Worked closely with director Steve "Spaz" Williams.

Reality Check Studios Hollywood, CA Sep 1998 - Apr 2003

CG Artist - Worked on various Broadcast and Film projects such as:
"Peter Pan" - Pre-viz Character Animation
"Jersey Girl" - Compositing
"The Core" - Special FX and Animation
"Behind Enemy Lines" - Special FX and Animation
ESPN Winter X-Games - 3D Course Descriptions
ESPN K-Zone - "virtual" strike zone development
ESPN / ABC - various sports logo animations
Big Screen Productions - Jumbotron graphics

EDUCATION

El Camino College, Torrance, CA - A.A. in Fine Arts

SKILLS

Autodesk MAYA, Adobe After Effects, Photoshop and Illustrator.